

# JAMIE IRELAND

## Full-Stack Developer

### Contact

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### Education

HND

Computer Games Development

Edinburgh College

September 2017 - June 2019

Edinburgh, Scotland, UK

### Skills

C#

Unity

GitHub

Agile/Scrum

Azure DevOps

JavaScript

HTML

CSS/SCSS

Python

Django

MySQL

Adobe Photoshop

Adobe XD

### Employment

#### Full-Stack Developer

Mapal Group - Edinburgh, Scotland, UK

October 2021 - Present

- Taking a lead role in the agile/scrum ceremonies to ensure that the team as a whole can perform to capacity and deliver results.
- Writing technical documentation on new features implemented in the codebase
- Implemented 300+ unit tests to verify the functionality of written code
- Created automated GitHub actions to optimise the development pipeline, such as automated unit testing on push and automated translation files uploading to a third party translation service.
- Implemented a new standalone payment portal, integrated with Stripe - a third party payment handling service, to allow clients easier access to products.
- Implementing code based solutions using Python 3.6 and Django 1.11 according to best practices and established patterns to deliver robust and scalable features on a regular release cycle.

#### Front-End Developer

Mapal Group - Edinburgh, Scotland, UK

January 2020 - October 2021

- Worked with an established team of developers and interacted with product owners, scrum masters, designers and customer support teams.
- Single-handedly created a robust front-end framework still in use today using Bootstrap 4 and jQuery, comprised of 30+ custom components designed to work cleanly and easily with Django Rest Framework serializers and viewsets.
- Key member of a small team that designed and rebuilt the company's client management portal. Part of my responsibilities included presenting the work in progress every two weeks to the product board, CTO and CEO.

#### Multimedia Digital Designer

Flow Hospitality Training - Edinburgh, Scotland, UK

June 2019 - January 2020

- Using a combination of HTML, JS and CSS to build unique, interactive eLearning games designed to augment and test a users learning.
- Worked with clients to create and manage game briefs, content and playstyle to create custom eLearning games for them.
- Designed and built several custom branded apps for drinks distribution clients such as Edinburgh Gin and London Essence, including a custom branded game with a leaderboard.

#### Freelance Graphic Designer

Edinburgh, Scotland, UK

September 2016 - June 2019

- Worked closely with clients to break down projects into concise, efficient and detailed briefs with targeted deadlines.
- Used primarily Adobe Photoshop and Adobe Illustrator to create on-trend eLearning modules with a strong visual identity.
- Played a key role in a complete rebranding for a client, from designing a new logo and website, to creating corporate promotional material and redesigning their office space.